Prince of Peace Lutheran Church 2561 Victoria St N. Roseville, MN 55113

Position Title: Pastor/Deacon for Visitation & Congregational Care

Direct Supervisor: Lead Pastor

General Supervisor: Lead Pastor and Church Personnel Committee

Responsibilities:

1. Visitation

Visitation of approx. 20-24 sick and homebound (avg. every other month). Coordinate and schedule visitation support amongst pastoral team.

2. Congregational Care

Coordinate Pastoral Care concerns with the full Pastoral Team.

Maintain the active prayer list for prayer team and community-wide.

Have a presence up to 3 Sundays per month to connect with the broader community.

Support and develop existing "Befriender" Ministry with additional training and encouragement.

Be available for occasional emergency call (shared with pastoral team).

3. Senior Ministry Support

Support OK's monthly gatherings (strong leaders currently in place).

Encourage and support Senior Ministry Advocacy and Senior Wellness groups.

Occasional (1-2/year) leadership of Old Guys Bible Study.

4. Worship Support

Preaching 1-2 times per year (negotiable, based on interest).

Worship leadership 3-4 time per year.

Funerals as necessary.

5. Additional Responsibilities:

Attend staff meeting once per month.

Submit brief written report monthly to council.

Attend council meeting only upon request (rarely).

Support Adult Ed with an occasional presentation, book study, etc.

Contribute regularly to community-wide communications - devotions, articles of interest, etc.

Work and Compensation Expectations

This is a part-time position, averaging 15 hours per week. There's a fair amount of flexibility built into this, allowing for some fluid scheduling outside of Sunday mornings and standing meetings. Compensation would approximately follow Synod guidelines for base wages plus some professional expense and mileage reimbursement. As a part-time contracted employee, this position is not eligible for health insurance coverage or pension contributions.

Last Updated: 9/1/21